Strange Creatures Outside The Shire A Bestiary from a Hobbit's Perspective

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Kapitel 2: Dangerous Creatures

Wargs are four-legged, grey-haired, carnivorous wolf-like mammals, which live in packs and obey their leader loyally. They are big enough to be mounted by equestrians, furthermore they are scraggier and more vicious than regular wolves. It is said that they do not need vision to locate their prey, because the sense of smell is very keen. They howl and snarl, but they are also able to speak and laugh dreadfully. Thus, they are very clever and communicative. Sometimes they team up with goblins, then they go on raids and hunt for slaves and food.

Fell Beasts are huge flying and carnivorous creatures which vaguely resemble a bird or bat. Neither feathers nor fur cover their naked skin. Their broad wings are pinions with webs of thin, but sturdy leather between their long and horned fingers. They stink, they croak and cry and their appearance evoke fear and despair. Their strong legs end in sharp claws, which can seize and carry horses or men alike.

Huorns look like trees and come in many shapes and sizes. It's not decided, yet, if Huorns are a kind of sleeping Ents or if they are trees which have become sentient. They live in forests, in the Old Forest, for example; some grow between other threes; if you go deeper in to the forest (which is not advised) you'll find hundreds of them gathered together. Sometimes great groups of Huorns move to a new place which might confuse hikers.

Huorns watch silently hikers who they sometimes surround and grope. They do not like people who hurt the forst. When Ents do not look out for them, Hourns go wild. They can run surprisingly fast and talk to Ents.